

ECLIPSEBORN

The Eclipseborn are celestial-blooded beings, born during a solar or lunar eclipse. Their existence embodies the balance between light and darkness, a living reflection of the duality inherent in nature. Resplendent with the power of both the sun and the moon, they dwell in secluded jungles and forests, where they construct magnificent temples dedicated to their revered deities. Devout and pious, the Eclipseborn are unwavering in their devotion to the celestial powers, constantly seeking to honor and please the gods of the sun and moon, whom they believe guide and shape their very being.

DUALITY

The Eclipseborn believe strictly in the duality of all things. Day and night, light and darkness, good and evil, life and death. They believe in keeping this balance and use the stars and other celestial events to guide their actions, seeing them as signs from the gods.

CULTURE

The Eclipseborn are a deeply spiritual people, placing their unwavering faith in their gods above all else. They trust the priests and oracles to interpret the will of the celestial deities, following their prophecies and omens without question. Their hidden cities, nestled deep within untamed jungles and ancient forests, are marvels of celestial architecture, centered around grand temples dedicated to the sun and moon. Religious festivals are frequent and elaborate, serving as both communal celebrations and acts of devotion.

Eclipseborn society does not use coin or traditional currency, instead embracing a barter system rooted in the exchange of goods and services, reflecting their belief in balance and communal harmony. Outsiders often misjudge them as primitive or uneducated, yet the Eclipseborn are unparalleled in their understanding of the cosmos. They are master astrologers, mapping the heavens with precision and interpreting celestial events with wisdom beyond most mortals' comprehension.

Their behavior can appear erratic to outsiders, as they are deeply influenced by divine signs and omens that only they can perceive. A once serene and meditative Eclipseborn may become fiercely combative overnight, driven by a celestial vision or prophecy. This unpredictability, combined with their unshakable faith, makes them both fascinating and fearsome to those who encounter them.

ALIGNMENT

Eclipseborn are predominantly Lawful Neutral, devoted to the structure and order dictated by their faith. However, individual Eclipseborn may lean toward Good or Evil, depending on how they interpret the divine will. Those inclined toward Good see themselves as protectors and healers, spreading light and harmony. In

contrast, those with a darker bent embrace their role as agents of necessary destruction, wielding the shadow to purge and renew.

ECLIPSEBORN TRAITS

Ability Score Increase:

Your Wisdom score increases by 1.

Guided by the Stars:

Eclipseborn gain proficiency in the Survival skill, but this benefit only applies when the stars, sun, or moon are visible to aid their efforts.

They also gain the Religion skill proficiency.

Languages:

You can speak, read, and write Celestial and one other language of your choice.

SUBRACES

The Eclipseborn are divided into two distinct subraces: the Solar Eclipseborn and the Lunar Eclipseborn. Unlike other races, an Eclipseborn's subrace is not determined by their lineage but by the celestial event at the time of their birth. Those born during a solar eclipse or the summer solstice become Solar Eclipseborn, while those born during a lunar eclipse or the equinox are Lunar Eclipseborn.

Among their people, those born during a true eclipse—whether solar or lunar—are believed to be chosen by the gods themselves. These individuals are revered as divine messengers, destined to serve as priests and priestesses, interpreting the will of the celestial deities.

SOLAR ECLIPSEBORN

APPEARANCE

The Solar Eclipseborn are striking figures, their appearance a radiant contrast to their Lunar counterparts. They possess dark, sun-kissed skin adorned with intricate golden lines that shimmer faintly in the light. These glowing patterns trace their arms and back, converging at a solar-shaped birthmark at the center of their spine, a mark of their celestial heritage.

Their hair, a brilliant gold, seems to catch and reflect sunlight, giving it a radiant, almost fiery quality. Their eyes are a piercing amber, glowing faintly as if reflecting the eternal flame of the sun itself. Standing taller than most, Solar Eclipseborn females average around 6 feet in height, while males often reach an imposing 7 feet.

TRAITS

Ability Score Increase:

Your Strength score increases by 2.

Solar Radiance:

Solar Eclipseborn, are imbued with divine magic as a symbol of their connection to light and life. You know the *Word of Radiance* cantrip, using Wisdom as your spellcasting ability for this spell. At 3rd level you gain *Continous Flame* and at 5th you gain *Blinding Smite* and can cast each once for free per long rest.

Sunlit Vaitality:

Once Per longrest while in sunlight if you were to drop to 0 HP you can choose to drop to 1HP instead.

LUNAR ECLIPSEBORN

APPEARANCE

The Lunar Eclipseborn possess a pale brown complexion, their skin glowing faintly under moonlight. Their most striking features are their silver or gray eyes, which seem to shimmer like the night sky. Their hair, a pure, radiant white, cascades like moonlight, further enhancing their ethereal appearance.

They bear delicate silver lines along their bodies, forming intricate patterns that converge at a lunar birthmark on their back. This mark reflects the phase of the moon during their birth, a constant reminder of their connection to the celestial cycle.

Lunar Eclipseborn are slightly shorter than their Solar counterparts, with males averaging around 6'6" in height and females standing at approximately 6 feet tall. Their graceful forms and serene presence evoke the calm mystery of the night.

TRAITS

Ability Score Increase:

Your Dexterity score increases by 2.

Lunar Darkness:

Lunar Eclipseborn, bound to the gods of the moon and the mysteries of death and rebirth, are granted innate magical abilities as a mark of their divine connection.

You know the *Toll the Dead* cantrip, using Wisdom as your spellcasting ability for this spell. At 3rd level you gain *Moon Beam* and at 5th you gain *Feign Death* and can cast each once for free per long rest.

Moon's Veil:

While in Dimlight or Darkness you have advantage on Stealth checks.